

The Animation Book A Complete Guide To Animated Filmmaking From Flip Books To Sound Cartoons

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The Animation Book A Complete

The Animation Book: A Complete Guide to Animated Filmmaking--From Flip-Books to Sound Cartoons to 3- D Animation. Revised, Subsequent Edition. by Kit Laybourne (Author) › Visit Amazon's Kit Laybourne Page. Find all the books, read about the author, and more. See search results for this author.

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The animation book : a complete guide to animated filmmaking, from flip-books to sound cartoons by Laybourne, Kit

The animation book : a complete guide to animated ...

The Animation Book, the most comprehensive guide to the making of animated films, is for everyone who has ever wanted to make a carton or simply learn how it is done. The book's premises are that sophisticated drawing skills are not necessary and that with the proliferation of inexpensive home movie equipment, even the full-color sound cartoon is not beyond the budget of the resourceful amateur.

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The first edition of The Animation Book, published in 1979, became the authoritative guide to making animated movies. Now, as we enter the twenty-first century, the explosion in computer technology has created a corresponding boom in animation. Using desktop hardware and software, animators can easily produce high-quality, high-artistry animation and mix the aesthetics of traditional cel ...

The Animation Book: A Complete Guide to Animated ...

Book Summary: The title of this book is The Animation Book and it was written by Kit Laybourne, John Canemaker (Introduction). This particular edition is in a Paperback format. This books publish date is Unknown and it has a suggested retail price of \$26.99. It was published by Three Rivers Press and has a total of 448 pages in the book.

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This book is a bit dated but most of the info in it is timeless. As a former computer animator, I picked this up out of interest without any expectations. I found it an incredible guide to animation, as complete as you could hope in any book. The author covers all aspects of the art and gives a fairly good rundown of each technique.

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The Animation Book: A Complete Guide to Animated Fil ...

The Complete Kodak Animation Book is a rather dated history and how-to book of film animation. The 1983 technology is of course hopelessly out of date, although it gives a good grounding in the history and standard practices of animation up to then. The book has a late Cold War aesthetic that it clearly thinks encompasses everything.

The Complete Kodak Animation Book by Charles Solomon

The animation book : a complete guide to animated filmmaking--from flip-books to sound cartoons to 3-D animation. [Kit Laybourne] -- The first edition of 'The Animation Book' published in 1979, became the authoritative guide to making animated movies.

The animation book : a complete guide to animated ...

Book Overview A guide to the theory, aesthetics, and techniques of animation features detailed instructions, projects, and discussion on such topics as basic movement, soundtrack synchronization, projecting equipment, storyboarding, and cartoon materials.

The Animation Book: A Complete Guide to... by Kit Laybourne

Published in 2017, this animation book by Ed Hooks is the how-to guide to not only animating but integrating an integral role that emotion and intention both have on the animation process, culminating in your finished product.

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